

Seat No.: _____

Enrolment No. _____

GUJARAT TECHNOLOGICAL UNIVERSITY
M. E. - SEMESTER – I • EXAMINATION – WINTER • 2014

Subject code: 710204N**Date: 04-12-2014****Subject Name: Computer Graphics****Time: 10:30 am - 01:00 pm****Total Marks: 70****Instructions:**

1. Attempt all questions.
2. Make suitable assumptions wherever necessary.
3. Figures to the right indicate full marks.

- Q.1** (a) Explain CRT in detail with its merits and demerits **07**
 (b) Explain different Scan conversion methods and compare it **07**
- Q.2** (a) Explain aliasing and anti-aliasing techniques. Describe un-weighted area sampling for anti-aliasing. What are its drawbacks? How are these drawbacks tackled through weighted area sampling? **07**
 (b) Write midpoint ellipse generation algorithm. Given input parameters $r_x=8$ and $r_y = 6$ find other points with the help of Midpoint ellipse algorithm **07**
- OR**
- (b) Write midpoint circle generation algorithm with suitable example **07**
- Q.3** (a) Define Clipping. Write and explain Cohen-Sutherland line clipping algorithm. **07**
 (b) Explain and compare Boundary fill and Flood fill algorithm **07**
- OR**
- Q.3** (a) Explain Weiler-Atherton polygon clipping assuming that the clipping window is a rectangle in standard position **07**
 (b) Explain different character generation method in detail **07**
- Q.4** (a) List different Transformations and show that the composition of two rotations is additive by concatenating the matrix representation for $R(\theta_1) \cdot R(\theta_2) = R(\theta_1 + \theta_2)$ **07**
 (b) Explain Window to View-port Coordinate Transformation **07**
- OR**
- Q.4** (a) Describe Hermite Interpolation **07**
Q.4 (b) Describe Perspective projections and Parallel Projections **07**
- Q.5** (a) Determine the Bezier blending functions for five control points. Plot each function and label the maximum and minimum values. **07**
 (b) Explain i) Back face Detection method **07**
 ii) Depth buffer method for detection
- OR**
- Q.5** (a) Explain the classification of Visible surface Detection methods with example. **07**
 (b) List basic illumination models, explain all in detail. **07**
